

MARSHMALLOW MADNESS



Tongue-Balance Relay

Divide your student into equal teams and have them line up behind a line or boundary marker. When you say go, the first person in line will balance a marshmallow on their tongue and walk to another line or around a boundary marker such as a cone and back to their team. They will then tag the next person in line. Play continues until everyone has had a turn. The first team finished, should sit down in their line and raise their hands so that you know they are finished. (NOTE: For this game you will need at least as many marshmallows as you have students and extras for any that might fall off on the floor. If a marshmallow falls off, the student doesn't have to return to the starting point, but can get a new marshmallow, put it on his tongue and continue from there.)

Spiritual Application: You were just in a race. The Bible talks about another kind of race in 1 Corinthians 9:4.

