Game: I Spy Discussion: Trust / Faith Scripture: John 20:29 YOU WILL NEED: *No items are needed.* 

## I Spy

Tell your students that you are going to say, "I spy" and then give them a description such as "I spy something red. I spy something plastic. I spy something with string, etc." They will go around the room pointing at the things they think you are spying. As the leader, be creative with this, and don't be afraid to give them some hard ones: the color of an electrical outlet, a paper clip hanging from the ceiling, the color of someone's shoelaces, etc.

IMPORTANT: For the last item choose something that is *not* in the room. For example, "I spy an elephant." Keep them going until someone realizes that the item doesn't exist. Then say, "You're right. You can't see an elephant in here, but I spy everyone sitting in the circle on the count of three...1-2-3...Go!

SAY: You couldn't see an elephant (or whatever item) because it's not here, but there are things that are here that you can't see.

Ask the students—What do you think I'm talking about? (God, Jesus, angels, air, etc.)

SAY: Faith is trusting something even when you can't see or test it. We can't see Jesus, but we know He's alive. We can't see the air, but we see what it does, just like we can't see God, but we can see what He does in our lives. That's faith—to trust something you can't see.

## Read Hebrews 11:1

## Illustration

<u>Choose one volunteer</u>—to come up and sit in a chair. Once he sits down, praise him and have everybody clap their hands. "Great job!" Then tell your class that your volunteer just demonstrated trust. He didn't test the chair before He sat in it.

*SAY*: Even though you can't see God, He wants you to trust Him. Listen to what Jesus told his disciples after he died and rose again.

## Read John 20:29