## Band-Aid Tag

Put a Band-Aid on each student's back. When you say "Go" they will try to pull off everyone else's Band-Aid without theirs being pulled. Once their Band-Aid is pulled, they *can* continue to play. The last person with a Band-Aid on their back is the winner. *Rules*: They cannot grab people or shirts. Set a two minute time limit and have fun with them. (*If you have a small group, you may want to play this twice or to create variety, have them play it while hopping on one leg.*)

When the game is over: (1) throw away all the Band-Aids and (2) sit down in a circle

Ask the students: [Multiple Choice Question] What do you think hurts people the most?

- a. Siblings
- b. Your principal
- c. The latest [music group] video/song
- d. Sin

*SAY*: Sin will always bring hurt. Listen to what the Bible says:

## Read from your Bible: Galatians 6:7-8

*SAY*: "Sowing" means planting and "reaping" means growing or getting what you've planted. Let's read this verse that way. (Read it substituting "planting" for "sowing" and "growing" for "reaping.")

Ask the students: If you plant an apple seed, what will grow? (An apple tree.)

Ask the students: If you plant a watermelon seed, what will grow? (A watermelon.)

*SAY*: What you plant is what will grow. What you plant in your life is what will grow in your life. "Don't be deceived," the Bible says—Don't be tricked: If you plant sin and the things of this world in your life, then that is what will grow in your life—the things of this world that will bring sin and hurt and destruction. But if you plant the things of God in your life, the good things of God will grow in your life.

## Extra Time

If you have extra time, try other variations to the game—i.e., hopping on one foot, locking elbows with a partner, etc.