Game: Balloon Pop Discussion: Real Life Scripture: John 10:10

YOU WILL NEED: One balloon per student for each time you plan to play the game.

Balloon Pop

Give each of your students a balloon and tell them to blow it up, tie it off, and hold onto it. Tell them that in a moment you will let them spread out in the room or area. (*Note: If you are not in a room or are in a large room, you will want to set boundaries.*) They have to hold the balloon by the knot that ties the air in. They can't hold it any other way and they can't switch hands. When you say "Go" they will try to pop everyone else's balloon. They can only pop the balloon using parts of their body; they cannot use any objects to pop the balloons. The point of the game is to be the last one with a balloon. Once their balloon is popped, they are out and they need to have a seat off to the side.

When the game is over: (1) pick up the balloon pieces and (2) sit down in a circle again. Put the balloon pieces in the middle of the circle.

Ask the Kids: What do you think these balloon pieces are good for?

KEY: Some people feel like these balloons—that they are useless and good for nothing. But we want you to know that you are special and that God has special plans for your life and those plans begin with Jesus.

Read John 10:10 from your Bible

Ask the Kids: Who do you think the thief is? (The devil.)

Ask the Kids: What does he want to do? (Steal, kill and destroy.)

Ask the Kids: But why did Jesus come? (To give you NOT just any life, but an abundant life.)

SAY: Abundant mean overflowing or full. Anyone can breathe, feel and exist but that's not life.

Everybody take a deep breath. SAY: You can breathe! Good job! Everybody touch the back of your hand. SAY: You can feel!

SAY: And you can exist…but so can a bull frog. Breathing, feeling and existing aren't life. Anyone can breath, feel and exist, but only Jesus can give you *real* life.

Continue with a discussion of the life that Jesus wants your students to have and how they can commit their lives to Him.